

Intro RINA Example PRISTINE

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INTRODUCTION



- Motivation
- Step-by-step evolution





PROBLEMS

DFZ Routing Table growth

maximal state vs. minimal state

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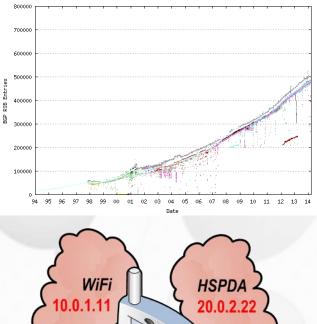
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Kludged multihoming

IP address names interface

Cumbersome mobility

MobileIP is not really easy to deploy



What is unique address???

Congestion control is not done as close to resource

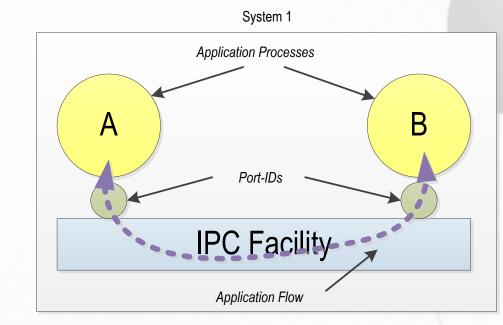
TCP treats any message lost as congestion

Inefficient QoS

- IntServ too complicated and resource intensive
 - DiffServ too unreliable



TWO APPS COMMUNICATING IN THE SAME SYSTEM



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- 1) A invokes IPC to create a channel to B; a = Allocate (B, QoS)
- 2) IPC determines whether it has the resources to honor the request.
- 3) If so, IPC allocates port-id a and uses "search rules" to find **B** and determine whether **A** has access to **B**.
- 4) IPC may cause an instance of **B** to be created. **B** is notified of the IPC request from **A** and given a port-id, **b**.
- 5) If **B** responds positively, and IPC notifies **A** (the API could be blocking in which case the assignment of the port-id, **a** would be done now).
- 6) 6) Thru n) Then using system calls **A** may send PDUs to **B** by calling **Write(a, buf)**, which **B** receives by invoking **Read(b, read_buffer)**
- 7) When they are done one or both invoke **Deallocate** with the appropriate parameters





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TWO APPS COMMUNICATING IN DISTINCT SYSTEMS

- Management of name space is no longer under the control of a single system
 - Each system no longer knows all available applications
 - Local Access Control can no longer be relied on to provide adequate authorization and authentication
 - Need a protocol to carry application names and access control information -IPC Access Protocol (IAP)
 - Simple request-response protocol



- We need some kind of Error and Flow Control Protocol (EFCP)
 - Bad things can happen to messages in transit
 - Protection against lost or corrupted messages
 - Receiver must be able to tell sender, it is going too fast

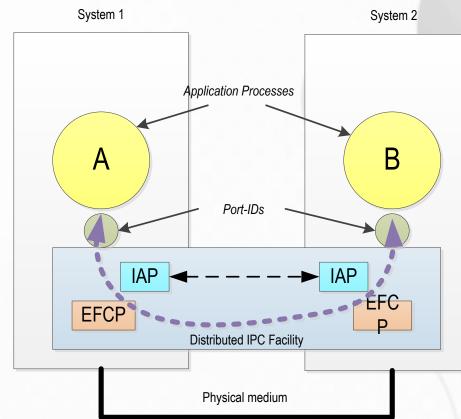




TWO APPS COMMUNICATING IN DISTINCT SYSTEMS

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- 1) **A** invokes IPC to create a channel to **B**; a = **Allocate (B, QoS)**;
- 2) IPC determines whether it has the resources to honor the request.
- 3) Send IAP Request to access B, creating an EFCP connection and determines if A has access to B.
- 4) IPC may cause **B** to be instantiated. **B** is notified of the IPC request from **A** and given a port-id, **b**.
- 5) If **B** responds positively, and IPC notifies **A** with a different port-id, **a**.
- 6) 6) Thru n) Then using system calls **A** may send PDUs to **B** by calling **Write(a, buf)**, which B receives by invoking **Read(b, read_buffer)** over the EFCP connection
- 6 7) When they are done one or both invoke Deallocate with the appropriate parameters



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TWO APPS COMMUNICATING IN DISTINCT SYSTEMS

- An **application name space** that spans both systems
 - Should be location-independent so that applications can move
- A protocol to carry application names and access control info
 - Applications need to know with whom they are talking
 - IPC must know what application is being requested to be able to find it
 For now, if the requested application isn't local, it must in the other system.
- A protocol that provides the IPC Mechanism and does Error and Flow Control
 - To maintain shared state about the communication, i.e. synchronization
 - To detect errors and ensure order
 - To provide flow control
- Resource allocation can be handled for now by either end refusing service





SIMULTANEOUS COMMUN. BETWEEN 2 SYSTEMS

- Multiple instances of the EFCP
 - Add the ability in EFCP to distinguish one flow from another connection-id

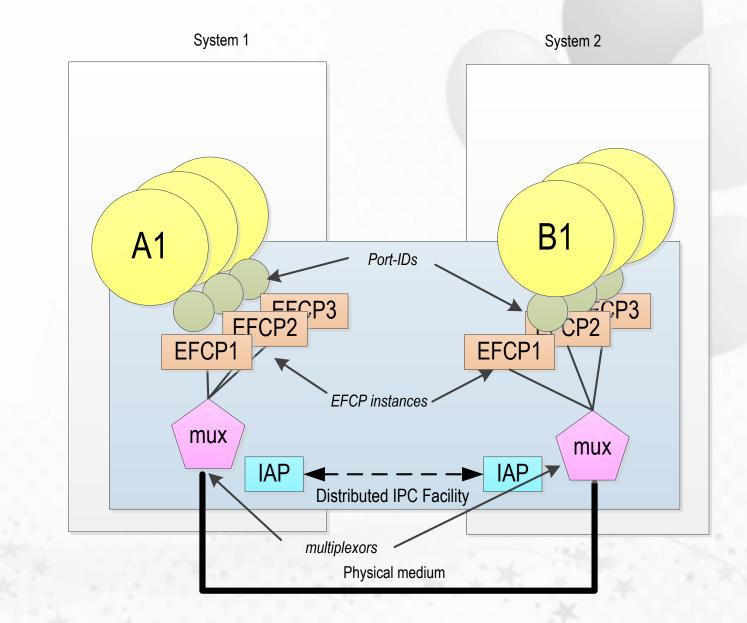
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Dst port S	Src port	Ор	Seq#	CRC	Data
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- Include the port-ids in the information sent in IAP to be used in EFCP synchronization (establishment)
- Need for application to manage multiple users of a single resource (multiplexor a.k.a. mux)
 - The multiplexing application will need to be fast, its functionality should be minimized, i.e. just the scheduling of messages to send
 - To provide QoS, we use the EFCP and scheduling by the Mux
- Application naming gets a bit more complicated than just multiple application-names
 - Must allow multiple instances of the same process



SIMULTANEOUS COMMUN. BETWEEN 2 SYSTEMS



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COMMUNICATION WITH N SYSTEMS

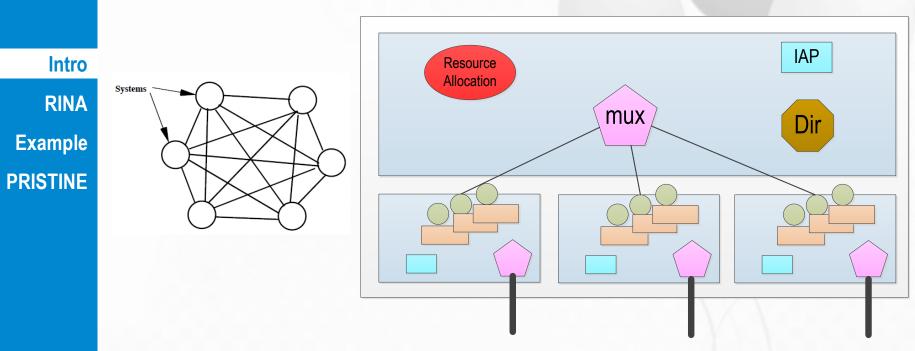
- IPC can find the destination by choosing the appropriate interface
 - IF enough applications THEN create a **Directory** to remember what is where, i.e. what application names are at the other end of which interfaces
- We can organize interface IPC into modules of similar elements
- Each one constitutes a Distributed IPC Facility of its own
 - As required, consists of IAP, EFCP, Mux, Directory, Per-Interface **Resource Allocation**
- Need an application to manage IPC processes use and moderate user requests





COMMUNICATION WITH N SYSTEMS

Full-mesh network

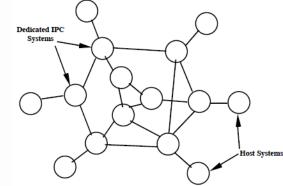


We need to dedicate some systems to IPC to reduce the number of lines required...

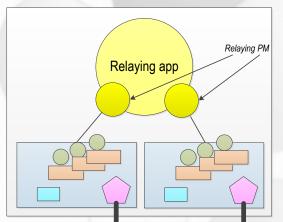




COMMUNICATION ON THE CHEAP



- Need systems dedicated relaying and multiplexing
- That requires some new elements



EFCP

- Globally accepted names for source and destination muxing apps
- Relays require names for routing, they have to know where you are to determine where to go next

EFCP

- Need routing applications too, which will need to exchange information on connectivity
- Need a header on all PDUs to carry the names for relaying and multiplexing
 - Interface IPC Facilities will need one too IF they are multiple access.

Dst app	Src app	Dst port	Src port	Ор	Seg#	CRC	Data
		· · · · ·	•				

- But relaying systems create problems too
 - Momentary congestion from time-to-time
 - Bit errors can occur

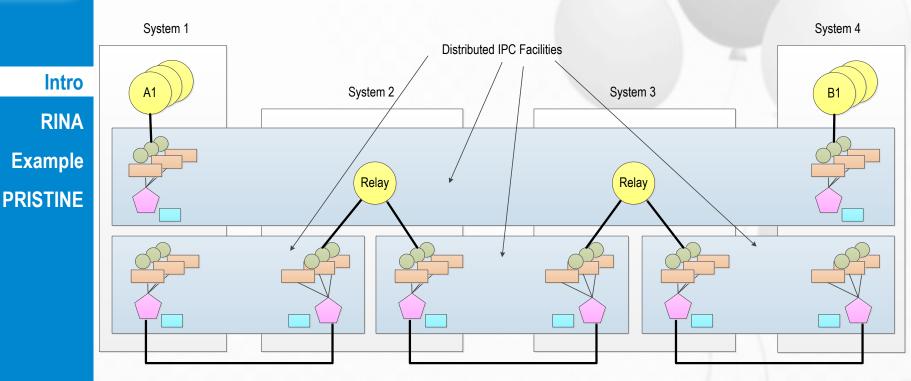
EFCP needs to operate over the relays to ensure required QoS reliability parameters

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IPC MODEL



A layer is a <u>distributed application that manges IPC</u> consisting of a collection of SDU protection, muxing, EFCP, and their associated routing and resource management tasks



RECURSIVE INTERNETWORK ARCHITECTURE

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DIF

Naming

DAF

- IDD
- CDAP
- IPC components





RINA PRINCIPLES

- **Resolving CO/CL** 1)
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- Nature of applications and protocols 2)
- Watson's Synchronization 3)
- Separating Mechanism and Policy 4)





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1) CO vs. CL

- Connection oriented vs Connection-less is a function of the layer and it should not be visible to applications
 - Connectionless is characterized by the maximal dissemination of state information and dynamic resource allocation
 - Connection-oriented mechanisms attempt to limit dissemination of state information and tends toward static resource allocation
- IF applications request the allocation of comm resources THEN layer determines what mechanisms and policies to use
 - Tends toward CO when traffic density is high and deterministic.
 - CL when traffic density is low and stochastic.

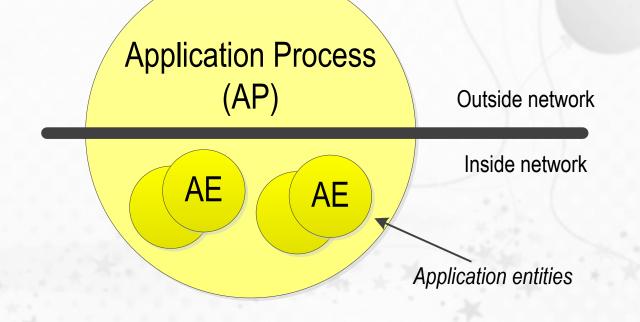




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2) APPLICATIONS

- The Application-Entity (AE) is that part of the application concerned with communication, i.e. shared state with its peer.
 - An Application Process may have multiple AEs for different application protocols (govern by application protocol machine A-PM)
 - The rest of the **Application Process (AP)** is concerned with the reason for the application in the first place.







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2) APPLICATION PROTOCOL

- All application protocols are stateless, the state is in the application
- Application protocols modify state outside the protocol
- Everything is just an object outside the protocol
- There is only one application protocol Common Distributed **Application Protocol CDAP**
- CDAP contains six primitive commands governing objects:
 - Read and Write
 - Create and Delete
 - Start and Stop
- Each set of objects yields different AE
 - One protocol, potentially shared objects, different state machines





3) SYNCHRONIZATION

- **Delta-T** assumes
 - all connections exist all the time
 - decoupling of "port allocation" from synchronization

Intro **RINA** Example PRISTINE Watson proves that the conditions for distributed synchronization are met IFF three timers are bounded:

Maximum Packet Lifetime (= MPL)

- Maximum number of Retries
- Maximum time before Ack (= a parameter)
- Thus no explicit state synchronization, i.e. hard state, is necessary (SYNs, FINs are unnecessary)

All properly designed data transfer protocols are soft-state

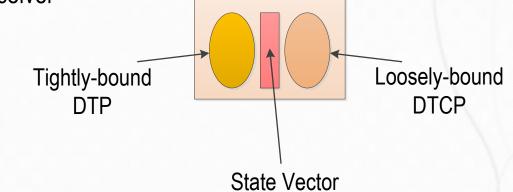
After period of 2-3 MPL of no traffic, all synchronization state should be discarded, which effectively resets the connection





4) STRUCTURE OF PROTOCOLS

- Separation of mechanism and policy
- Two kinds of mechanisms
 - Tightly-Bound: Those that must be associated with the Transfer PDU; policy is imposed by the sender
 - Loosely-Bound: Those that don't have to be; policy is imposed by the receiver



- Following mechanism are loosely coupled through a state vector
- There is one data transfer protocol with a small number of encodings (called DTP + DTCP that performs EFCP)

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RINA IMPLICATIONS

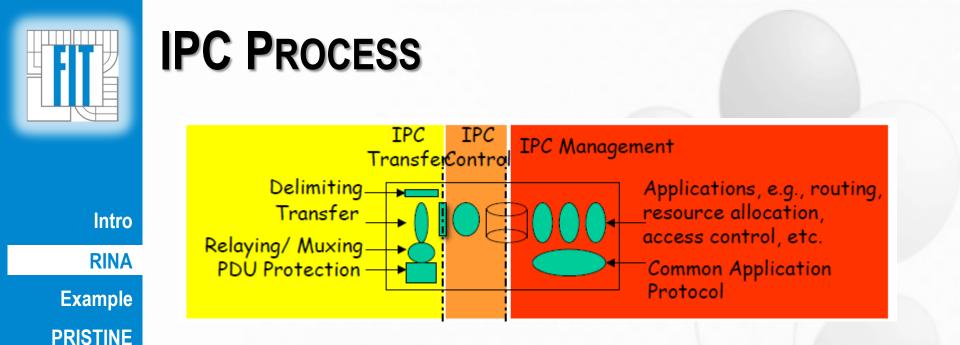
DTP modify state <u>internal</u> to the protocol and CDAP modify state <u>external</u> to the protocol

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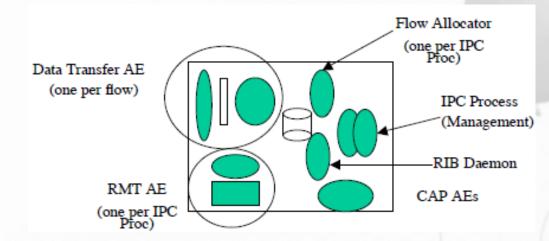
- A layer provides IPC to either another layer or to a **Distributed Application** using a programming model
 - The application protocol is the "assembly language" for distributed computing
- Every protocol is soft-state with Delta-T synchronization
 Hard state only occurs for some uses of application protocols
 Storing in a database may be hard-state

Separating mechanism and policy in a delta-t like protocol will yield the entire range from UDP-like to TCP-like.



- IPC Transfer actually moves the data (\approx IP + UDP)
- IPC Control (optional) for retransmission (ack) and flow control
- IPC Layer Management for routing, resource allocation, locating applications, access control, monitoring lower layer
- Processing at three timescales, decoupled by either a State
 Vector or a Resource Information Base

ELEMENTS OF IPC PROCESS



- Managing IPC means
 - Resource Allocation
 - Maintaining a Resource Information Base
 - Routing
 - Security Management
 - Flow Allocator manages flows, finds the destination and does access control, manages the binding of connection-endpoint-ids to port-ids

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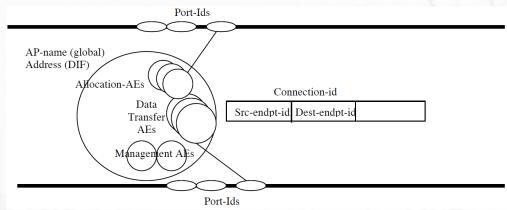
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- Data Transfer AE is the error and flow control protocol
- Relaying/Multiplexing Task (RMT) AE consists of the relaying and multiplexing task and SDU Protection
- **RIB Daemon** maintains the local RIB information



IPC PROCESS NAMING

- IPC process has an unambiguous Application Process Name (APN), commonly called address
- Flow allocator AE instance id (FAI) a.k.a. port-id
 - port-id is the handle returned to the calling application to refer to this instance of communication, unique within its AE
 - Data Transfer AE instance id a.k.a. CEP-id
 - connection-endpoint-id (CEP-id) identifies the shared state of one end of a flow/connection, unique within its AE
 - connection-id identifies flows between the same two IPC Processes, formed by concatenating CEP-ids, unique within the pair



Distributed Application Name (DAN) is globally unambiguous name for the set of all Application Processes in a Distributed Application, e.g. DIF

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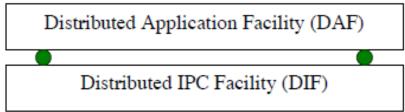
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DIF AND DAF

- DIF a.k.a. Distributed IPC Facility a.k.a. layer is a distributed application that does IPC
 - System may be member of 0-n DIFs
 - System has IPC process for every DIF
 - **DAF** a.k.a. **Distributed Application Facility** is a collection of two or more AP on one or more processing systems, which exchange information using IPC and maintain shared state
 - Each member of DAF is **Distributed Application Process (DAP)**
 - DAF operates usually over single DIF to obtain IPC services



- Every DAF has two whatevercast names
 - first that returns all members of DAF
 - second that resolves to a single member (nearest or designated member)

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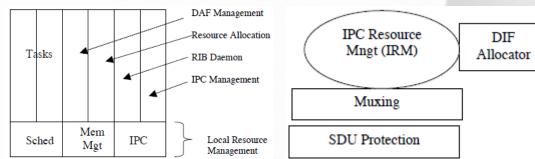
NAMING SUMMARY

Common Term	Scope	Application Term
Application Process Name (APN)	Global (unambiguos)	Application Process Name
Address	Layer (unambiguous)	Synonym for IPC Process' Application Process Name
Port-id	Allocation AE (unique)	Allocation AE-Instance- Identifier
Connection-endpoint-identifier (CEP-id)	Data Transfer AE (unique)	Data Transfer AE Instance- Identifier
Connection-id	Src/Dest Data Transfer AE (unique)	Concatentation of data-transfer- AE-instance-identifiers
DIF Management Updates	IPC Process (unambiguous)	AE-identifier
Distributed Application Name (DAN)		
Distributed Application Process Name (DAP-Name)	*	***

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ELEMENTS OF DAP



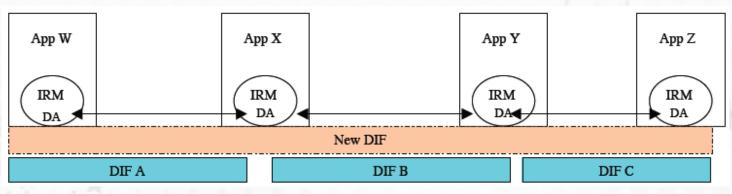
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IPC Resource Management (IRM)

- The primary role of the IRM is managing the use of supporting DIFs and in some cases, participate in creating new DIFs
- When an App submits an Allocate Request to the IRM with an APN, the IRM determines if the application is reachable on any of the DIFs
 - ◆ IF true THEN the DIF is selected and the Allocate is processed normally
 - IF false THEN query its peer IRMs

DIF-Allocator (DA)

① to find the DIF that supports the requested DIFs or DAFs, that is not available to this IRM, and ② to make available a DIF by either joining existing DIFs or creating new DIFs







RINA NODES

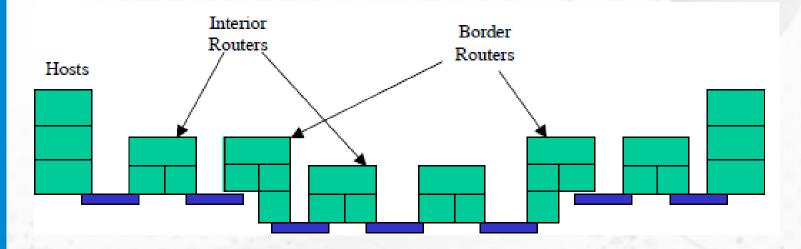
- Hosts running applications
 - members of DAF

Interior routers

dedicated IPC processes providing relaying between DIF members

Border routers

providing relaying between different DIFs



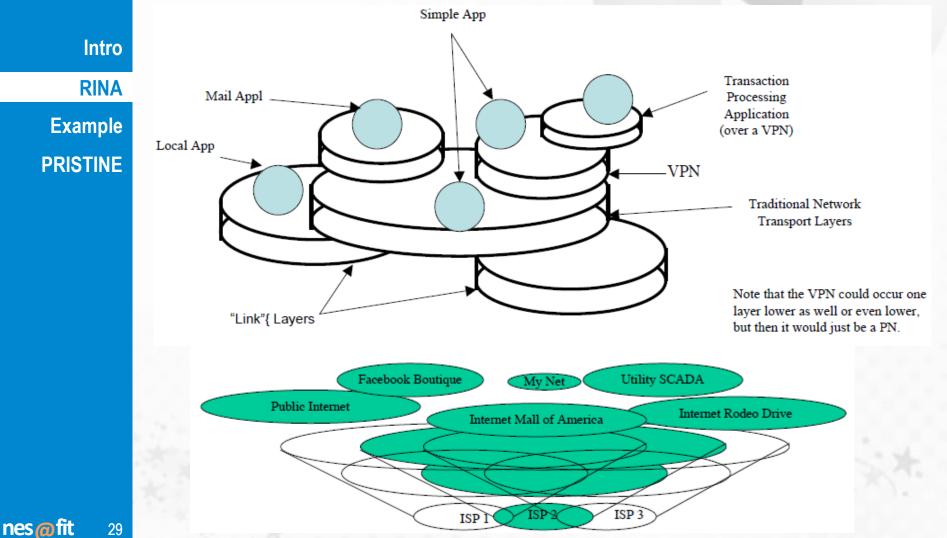


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DIF'S INTERNET

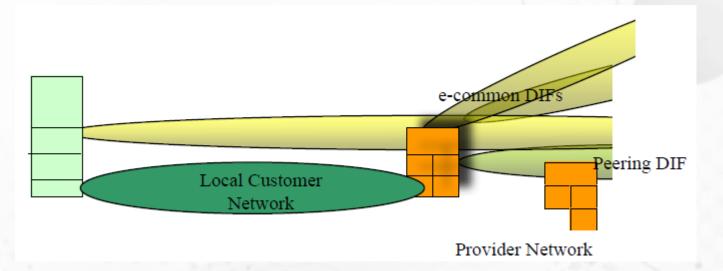
 User Applications use whatever layer has sufficient scope to communicate with their apposite





HOST PERSPECTIVE ON DIF'S INTERNET

- A customer network has a border router that makes several emalls available
- A choice can be made who joins DIF whether
 - the entire local network
 - a single host
 - a single application



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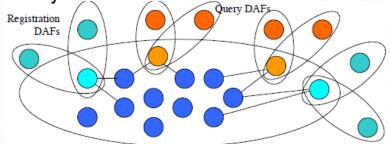
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NSM AND DA

Name Space Management (NSM)

- Heterogenous DAF with four kinds of DAPs involved
 - 1) Query-DAP – user of NSM
 - 2) Registration-DAP – (de)registerer of name in NSM
 - Server-DAP service requests from 1) and 2) 3)
 - Repository-DAP dedicated to maintain RIB of NSM 4)



DIF Allocator (DA)



DA-DAP

NSM- DAP

- DA may be stand-alone DAF which uses NSM-DAP
- Two sets of forwarding tables
 - FT-s for a name resolution requests to forward to next repositories
 - FT-n is required to forward PDUs through one or more DA-DAPs when the destination DA-DAP is not one how away

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CHOOSING A LAYER

Hosts do not have to see all of the wires or all the "Nets"

- Need for directory service
 - database that maintains mappings between two name spaces
 - mappings of application names to list of supporting layers (DIFs)

IPC Resrce

Mngt (IRM)

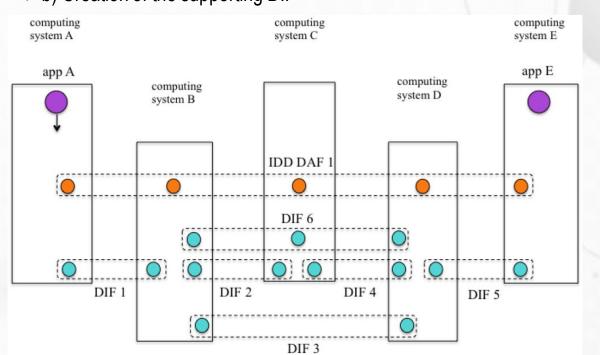
IDD

Inter-

face

InterDIF Directory (IDD) = DIF-Allocator of IRM

- Responsible for two main distinct functions
 - a) Discovery of the application
 - b) Creation of the supporting DIF



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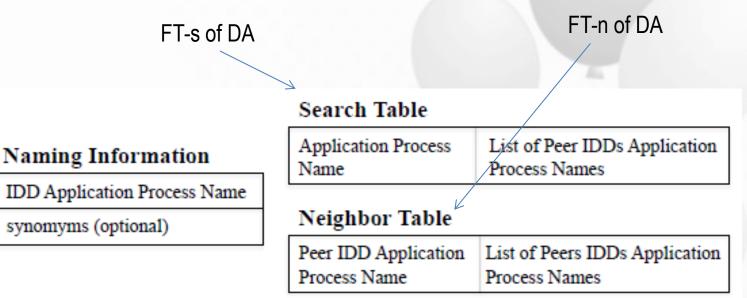
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IDD STRUCTURE



Directory

Application Process { Name, Access Control Information }

List of supporting DIFs { Name, Access Control Information, supported QoS }

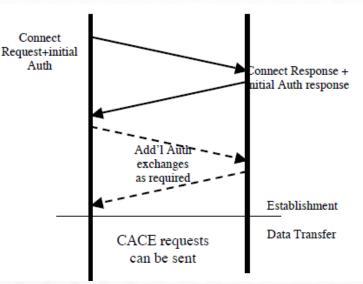




CDAP

CACE Auth CDAP

- The Basic Form consists of three components
 - the common application connection establishment (**CACE**), based on ACSE
 - the authentication module (Auth)
 - CDAP, based on CMIP
- Three primary objectives
 - 1) Joining a DIF (Establishing a management connection between an new IPC Process and the members of the DIF, authenticating it, initializing it, and assigning it a forwarding-id)
 - 2) Maintaining Resource Information Base
 - 3) Flow Allocation
- DAF asks DIF to allocate flow, then sets up application connection



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PHASES OF COMMUNICATION

Application protocols

- Initialization
 - Establishment of communication between APs

Operation

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- ◆ Operations are performed on objects external to the protocol
- DTP protocols
 - Enrollment
 - Operations to create sufficient state within the network to allow an instance of communication to be created

Allocation a.k.a. Establishment

 Operations required to allocate an instance of communication creating sufficient shared state among instances to support the functions of the data transfer phase

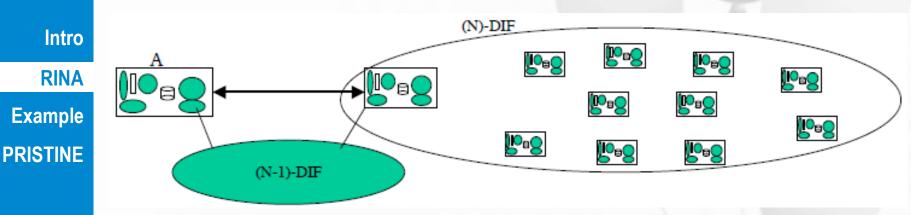
Data Transfer

 Operations to provide the actual transfer of data and functions which support it



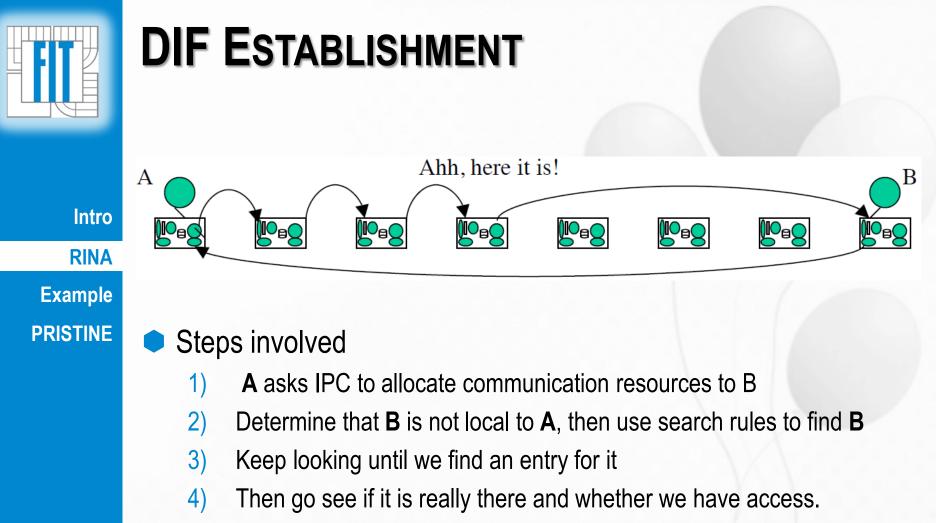
DIF ENROLLMENT

Joining a DIF is application establishing communication (for management)



Steps involved

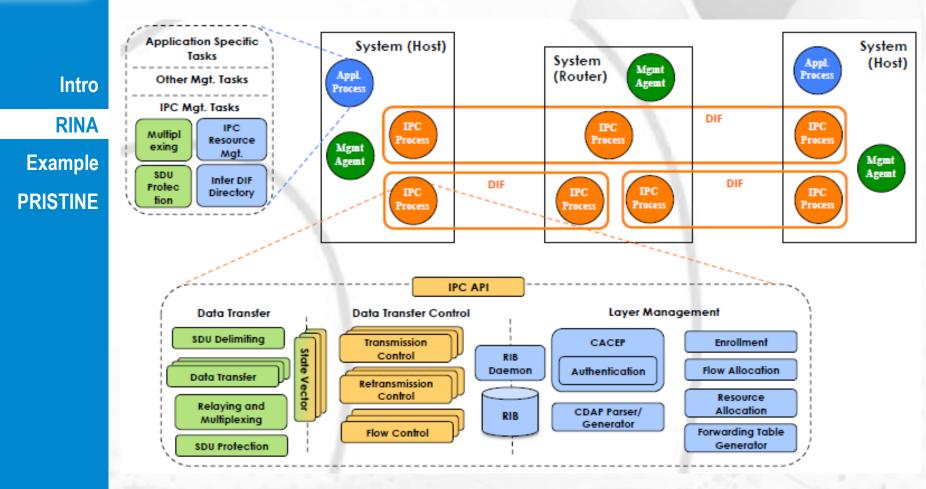
- 1) Authenticating that **A** is a valid member of the (N)-DIF
- 2) Initializing it with the current information on the DIF
- Assigning it a synonym to facilitate finding IPC Processes in the DIF, i.e. an address



5) Then tell **A** the result



ELEMENTS OF IPC PROCESS REVISITED





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DELIMITING

- IPC may fragment or combine SDUs but will deliver same SDUs to the destination
 - External and Internal delimiting are possible
 - For a flow that appears to be streaming, the entire flow is a single SDU and early delivery is allowed
- This module is entirely policy





SDU PROTECTION

SDU Protection is also entirely policy and may include

- Data Corruption Protection (CRCs or FECs)
- Time to Live
- Integrity and Confidentiality (encryption)
- Compression

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EFCP = DTP + DTCP / DATA TRANSFER + REXMSN CONTROL

- Based on Delta-t with mechanism and policy separated
- Naturally cleaves into DTP and DTCP
 - Data Transfer consists of tightly bound mechanisms
 - Roughly similar to IP + UDP

Data Transfer Control, if present, consists of loosely bound mechanisms

- Flow control and retransmission (ack) control
- One instance per flow
- Policies driven by the QoS parameters

DTP Protocol Data Unit (PDU)



Information required to perform data transfer mechanisms tightly bound to the transported SDUs: addressing, sequencing, ...

Partial, one or more SDUs from the layer abouve

DTCP Protocol Data Unit (PDU)

PCI

Information required to perform data transfer mechanisms loosely bound to the transported SDUs: transmission control, retransmission control, flow control



DTP PDU

- Version: 8 Bit
- Destination-Address: Addr-Length
- Source-Address: Addr-Length
- Flow-id: Struct
 - ✿ QoS-id: 8 Bit
 - Destination-CEP-id: Port-id-Length
 - Source-CEP-id: Port-id-length
- PDUType: 8 bits
- Flags: 8 bits
- PDU-Length: Length-Length
- SequenceNumber: SequenceNumber-Length
- Sequence User-Data{DelimitedSDU* | SDUFrag}
- User data

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DTCP PDU

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Example PRISTINE Common Control PDU Version: 8 Bits Destination-Address: Addr-Length Source-Address: Addr-Length Flow-id: Struct QoS-id: 8 bits Destination-CEP-id: CEP-id-Length Source-CEP-id: CEP-id-length PDUType: 8 bits Flags: 8 bits PDU-Length: LengthLength SequenceNumber: SequenceNumberLength

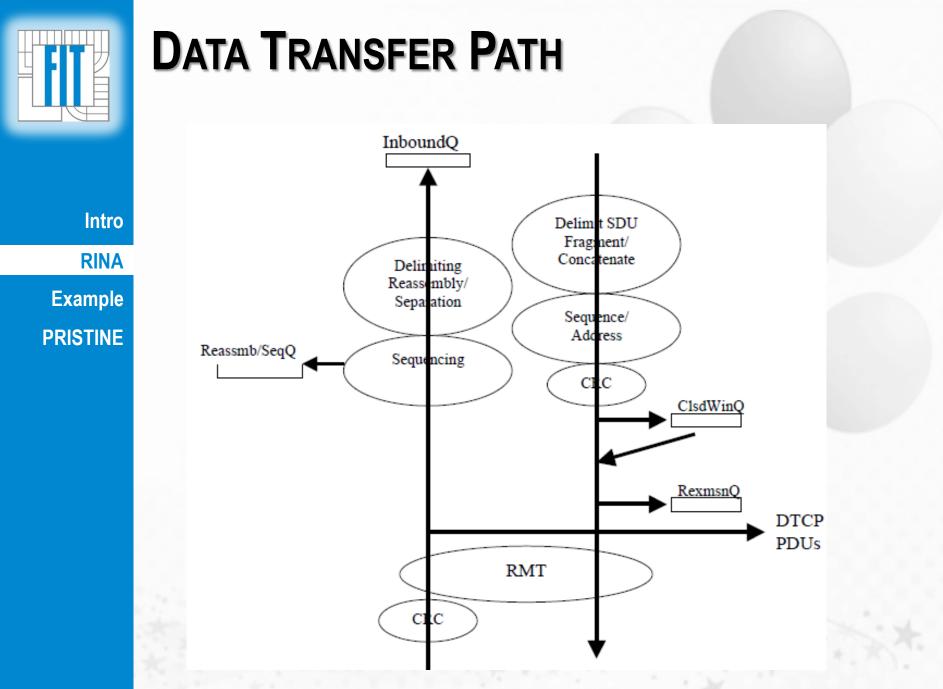
Ack/Flow ControlPDU Common Control PDU PDU TYPE = X'800C' Ack only PDU TYPE = X'800D' Ack and Flow Control PDU TYPE = X'8009' Flow Control only Ack: Integer(SeqNbrLength) RightWindowEdge:SequenceNbrLength NewRate: RateLen TimeUnit: TimeLen

Selective Ack PDU Common Control PDU PDU TYPE = X'8004' Ack/Nack: Integer(SeqNbrLength) Ack/Nack List Length: Integer(8) Ack/Nack List: Sequence(StartingNbr Integer (SeqNbrLength), Ending Integer(SeqNbrLength))

Forced NackPDU

Common Control PDU PDU TYPE = X'8006' Ack/Nack: Integer(SeqNbrLength) Ack/Nack List Length: Integer(8) Ack/Nack List: Sequence(StartingNbr Integer(SeqNbrLength), Ending Integer(SeqNbrLength))

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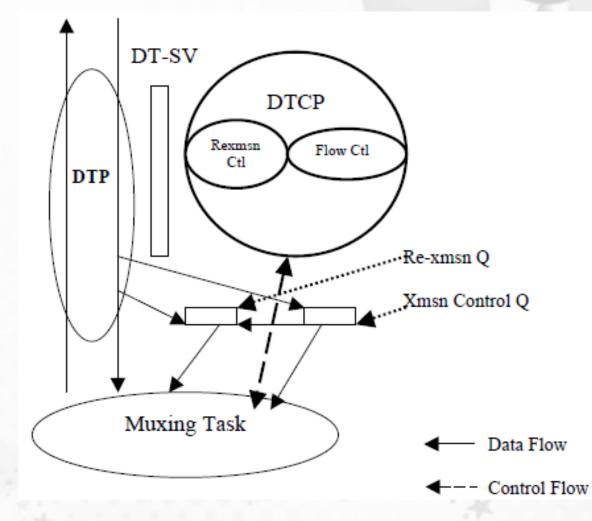


DATA TRANSFER CONTROL PATH

Control stays out of the main data flow

This module will not exist for flows that don't need it

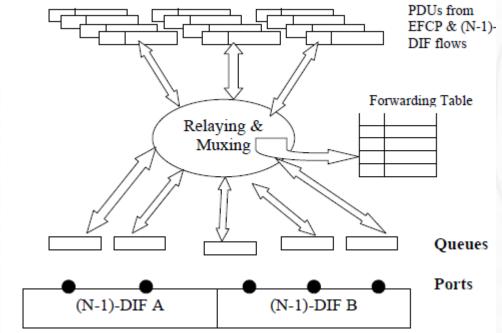
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RELAYING AND MULTIPLEXING TASK (RMT)

- RMT multiplexes the PDUs coming from the N-flows originated at the IPC Process into one or more N-1 flows (in its multiplexing role)
- RMT forwards the incoming PDUs to another IPC Process through the adequate N-1 flow based on the PDU's destination address (in its relaying role)



Queues at the top are at least one per QoS Class

Queues at the bottom are created by the Resource Allocator and may berelated to the number of QoS Classes provided by the lower DIF

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RESOURCE ALLOCATOR (RA)

- Component that decides how the resources in the IPC Proc. are allocated
 - Dimensioning of the queues, creation/suspension/deletion of RMT queues, creation/deletion of N-1 flows, and others
 - The RA has a set of meters and dials that it can manipulate
 - The meter fall in 3 categories:
 - Traffic characteristics from the user of the DIF
 - Traffic characteristics of incoming and outgoing flows
 - Information from other members of the DIF
 - The Dials
 - Creation/Deletion of QoS Classes
 - Data Transfer QoS Sets
 - Modifying Data Transfer Policy Parameters
 - Creation/Deletion of RMT Queues
 - Modify RMT Queue Servicing
 - Creation/Deletion of (N-1)-flows
 - Assignment of RMT Queues to (N-1)-flows
 - Forwarding Table Generator Output



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Example

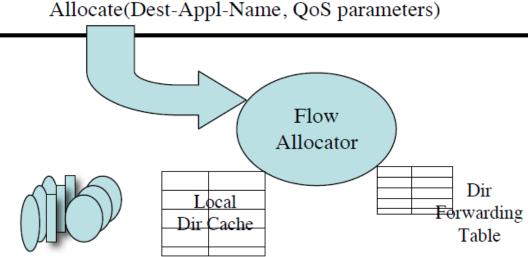
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FLOW ALLOCATOR (FA)

- When AP generates an Allocate request, the FA creates a flow allocator instance (FAI) to manage each new flow
- The FAI is responsible for managing the flow and deallocating the ports
 - DTP/DTCP instances are deleted automatically after 2MPL with no traffic



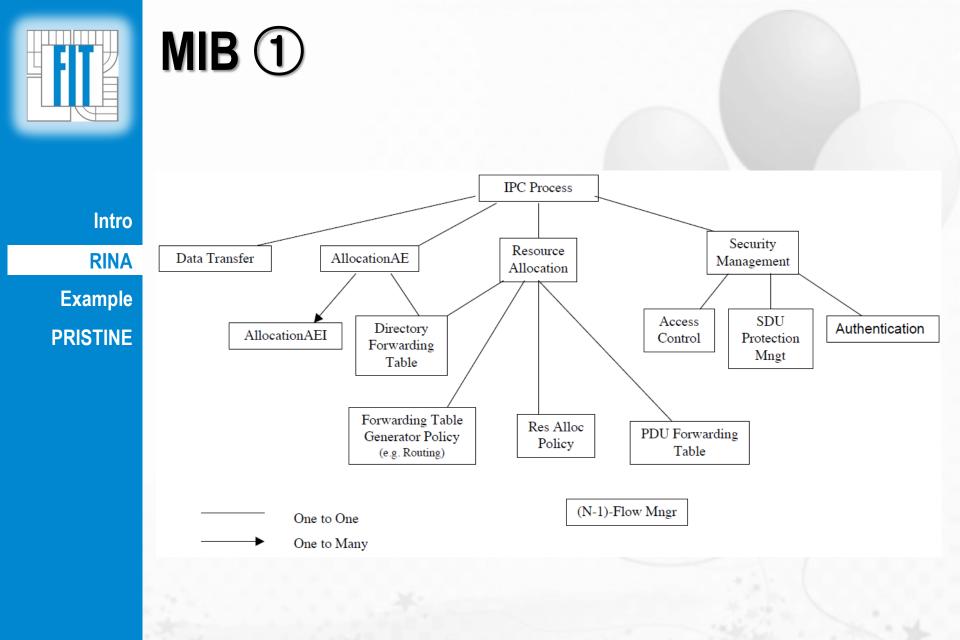
- When it is given an Allocate Request it does the following:
 - It inspects the Allocate request and maps the parameters to the appropriate QoS Class and the 1) associated policy set.
 - 2) It instantiates a DTP (and DTCP if necessary) for this flow.
 - 3) Checks its local directory cache for the destination application name.
 - IF found THEN it sends a Create Flow request to destination address;
 - ELSE consults the Dir Forwarding Table and sends the Create Flow request to the address noted there.
 - When it receives an Create Flow Response it executes an Allocate
 - Response API call and modifies the state of the DTP as necessary.



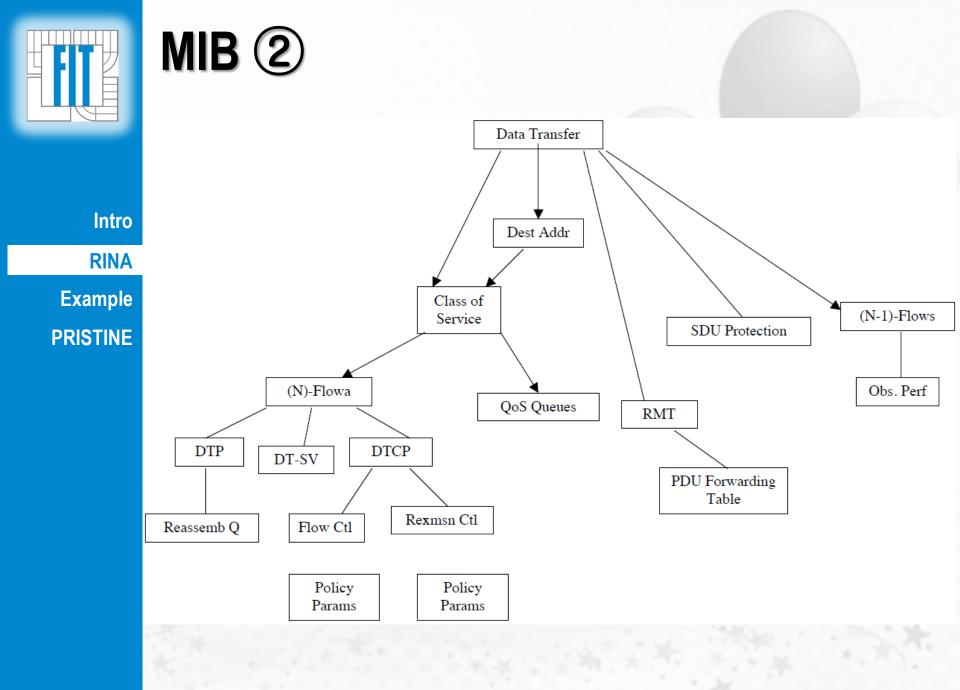
RIB DEAMON

- The RIB is a logical representation of the information known by a an AP
 - Doesn't need to be a database, the information may be stored in the different AP components
- The RIB Daemon provides an API to perform operations on the RIB (both objects in the local RIB and objects in remote application processes' RIBs)
- Three facilities
 - routing update
 - event management
 - management agent
 - Performs
 - periodically request or notify all or a subset of members of the current value of selected information (routing update);
 - upon certain events, notify all or a subset of members of the current value of selected information;
 - the latter implies that all event notifications occurring within the DIF should be delivered to the RIB Daemon because there may be a subscription that is triggered by the event, (event management);
 - given that elements of the DIF members should be able to request immediate notification of an event's arrival, have it recorded in the RIB, or both (event management);
 - if a log of events received is to be kept (the black box function), then the RIB Daemon is the natural place or it (event management);
 - given that the RIB Daemon responds to requests for information from other members of the DIF, then it is the natural place to respond to external requests for information from the DIF Management System (DMS), (management agent).

Intro



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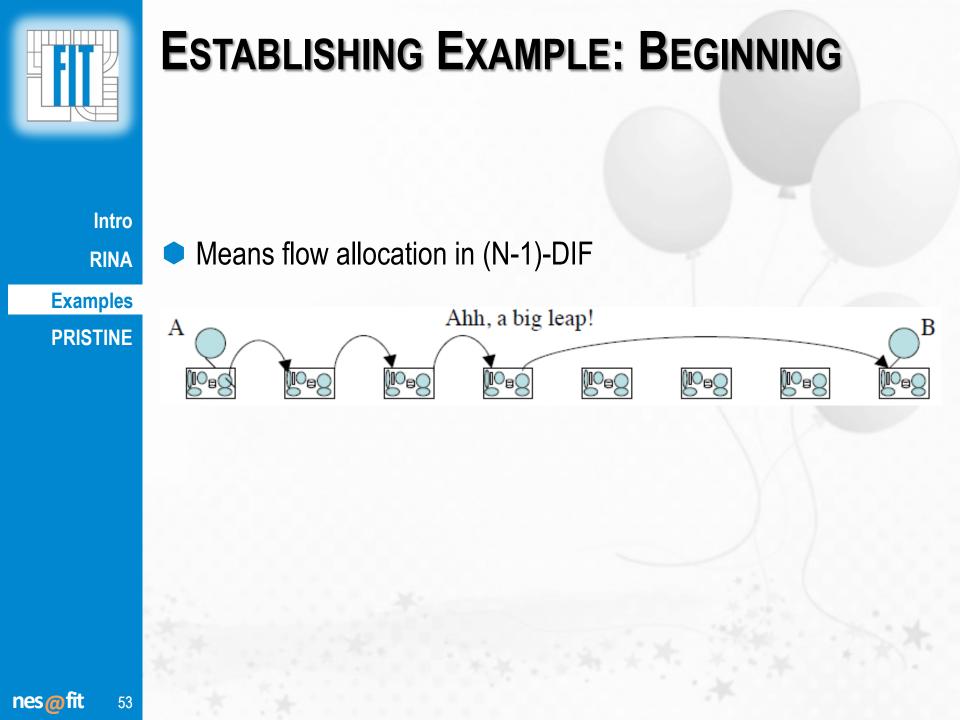
EXAMPLES

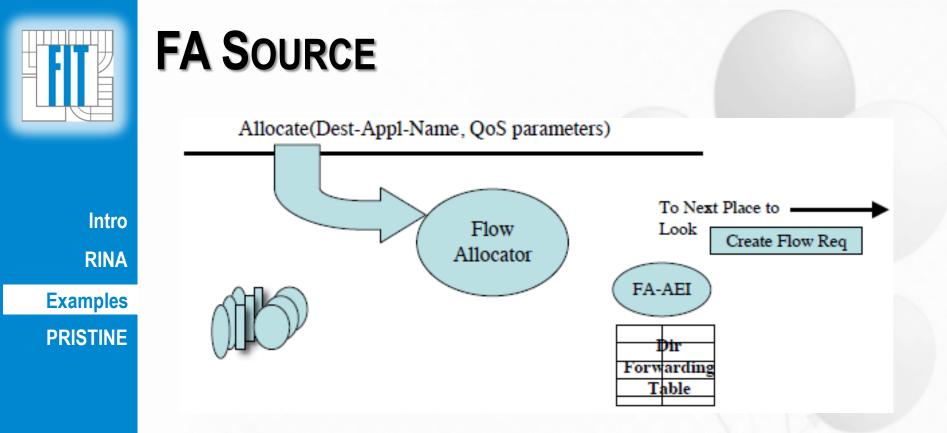
Intro RINA Examples

PRISTINE

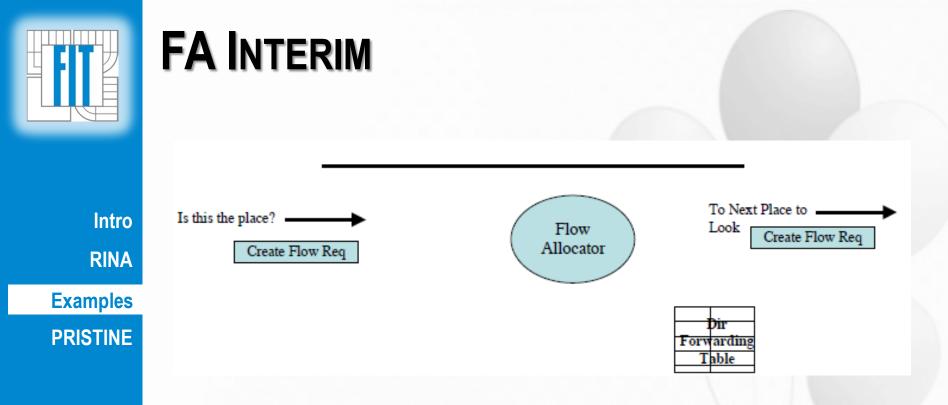
- Flow Allocation
- Application Connection
- Application Search



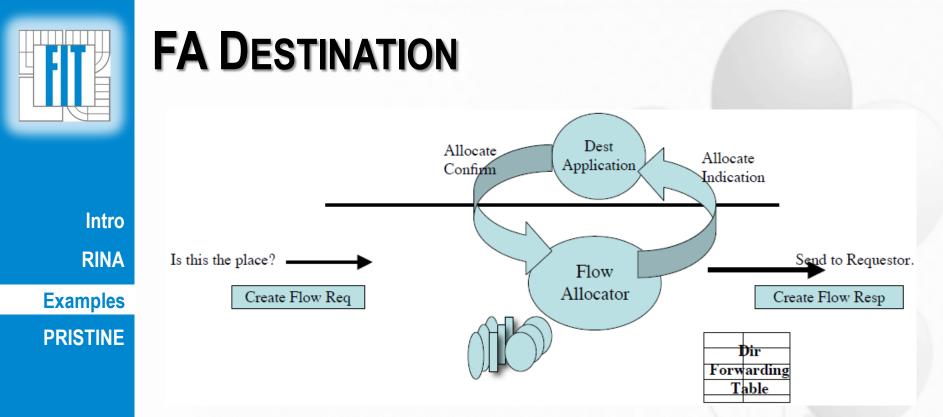




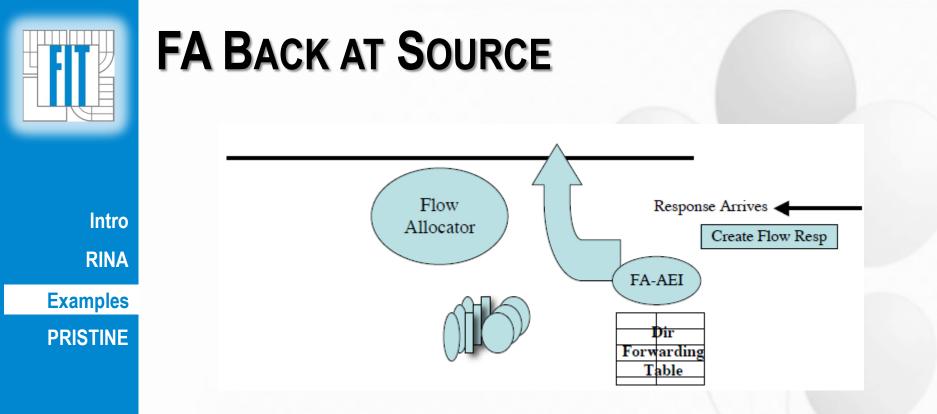
- 1) An application issues an **Allocate Request** to the Flow Allocator.
- 2) IF well-formed THEN spawns an instance to manage the request and flow.
- 3) The FAI looks up the destination-application-name in its local cache and finds an address to look for the requested application.
- 4) It then instantiates an EFCP instance (whose id is the CEP-id).
- 5) Forms a Create flow request and sends it.



- 1) Create Flow Request arrives at the next place to look.
- FA looks up the destination application name in its "local cache"
- 3) Address returned isn't ours, so not here.
- 4) Send it there



- 1) Create Flow Request arrives at yet another place to look.
- 2) Flow Allocator looks up the destination application name in its "local cache"
- 3) Address returned is ours. Its here! Check requestors credentials, if okay.
- 4) Deliver Allocate indication to the destination application
- 5) Which accepts or rejects, if accepts sends a Create Flow Response
- 6) Instantiates a EFCP-instance
- 7) The connection is established.



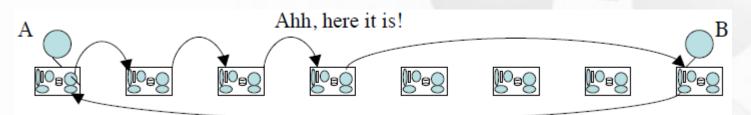
- 1) The Create Flow Response arrives from the Destination
- The Application is notified that the Allocate was successful and is given a port-id (in Unix this might be a file descriptor), i.e. the FA-AEI-identifier.
- 3) The application can now start exchanging information.





ESTABLISHING EXAMPLE: END

Intro RINA Examples PRISTINE

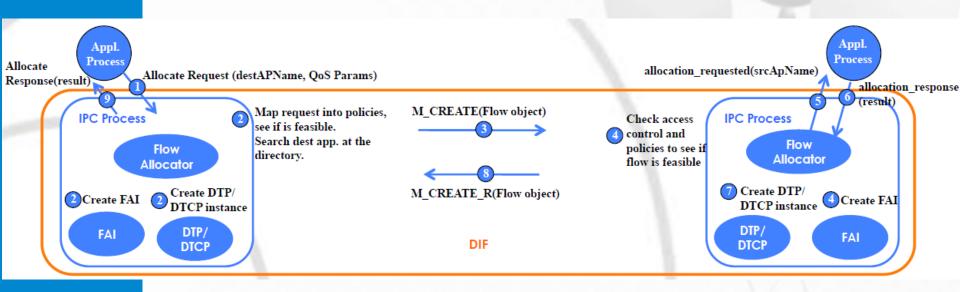


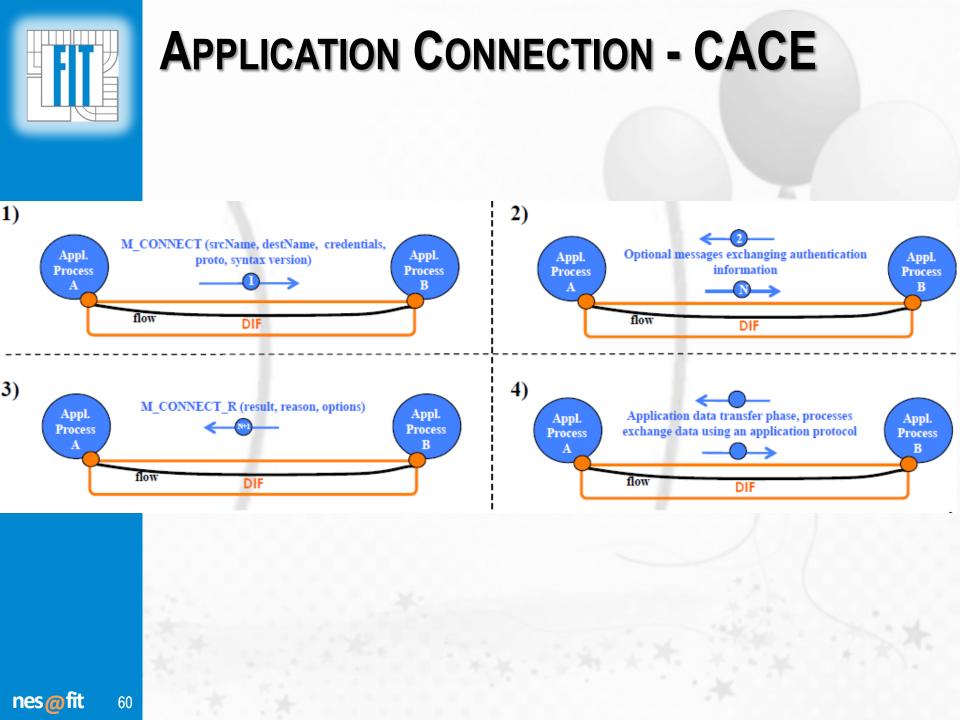
- The Create Flow Response is sent back to the originator.
- Data can flow now
 - EFCP is instanciated at the source before start
 - Just in case data gets back before the Create Response
- Either end may start the Application Protocol exchange.





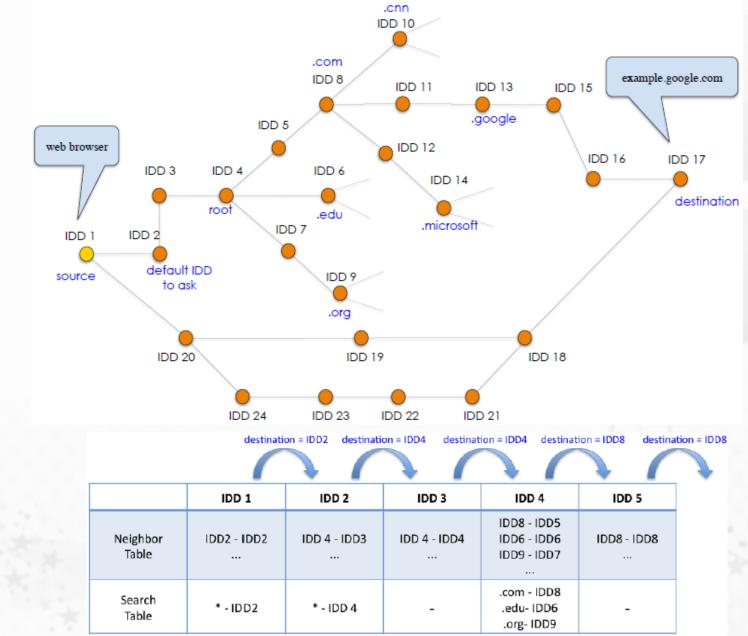
APPLICATION CONNECTION - FA







IDD SEARCH EXAMPLE



RINA Examples PRISTINE

Intro

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PRISTINE

Intro RINA Example PRISTINE



- Programmability In RINA for European supremacy of virTualised Networks
- http://ict-pristine.eu/





Intro

RINA

Example

PRISTINE

BASIC FACTS

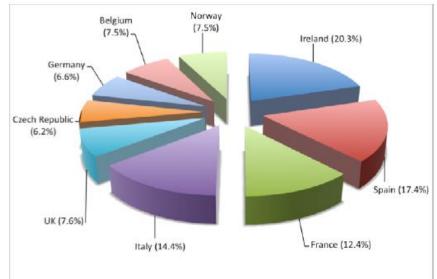
- FP7-ICT-2013-11
- Date: January 2014 June 2016
- Budget: 5 mil. €
- Participants: 15 consorcium members

40 pm

• FIT BUT:

Call:







OBJECTIVES

Objetive (Task) / Partner	WIT-TSSG	i2CAT	TID	LMI	NXW	TRT	Nexedi	BISDN	Atos	JUN	UiO	FIT-BUT	IMT-TSP	CREATE-NET	iMinds
1 SDK (T2.2, T2.3)	С	L	L		È.			с	С						С
2 Congestion Control (T3.1)				С						с	<u>E</u>	С			
3 Res. allocation (T3.2)		С				С			С	L	С		С	C	
4 Topological address. (T3.3)		С										С	L		
5 Secure DIF enablers (T4.1)			С			L		С				С	С		
6 Security coord. (T4.2)			С			C	L			С		С			
7 Resilient networks (T4.3)	G				С			С				C			L
8 Multi-layer management (T5.1, T5.2, T5.3, T5.4)	L.	C	С	L	С	Ļ		L	С					C	
9 Use case trials (T2.1, T6.1, T6.2, T6.3)	L	с	R	R	с	С	R		L,R	R	С			L	c
10 Simulator (T2.4)							С					L	С	с	





Research Interest

Intro RINA Example PRISTINE

- RINA Simulator models in OMNeT++ are the main responsibility
- However, many other topics to explore
 - Routing, currently no routing protocol
 - IDDs (which uses DHT instead of FQDN)
 - Automatic enrollment (i.e. DHCP like behavior)
 - Security, of RINA
 - Deployment (OpenFlow, Linux SDK)

